Micro-Vu Q-16 — Quick Reference

Legend

- ● L.E.D. "ON"
- ○ L.E.D. "OFF"

Skew Calibrate

- ● CAL — 1st Point
- ○ CAL — 2nd Point
- ● SKEW — Aligns To Two Points

Scaling

- ● F
- ● SCALE — Displays Scale Factors
- KEY PAD — Select .10 to 10.
- ENTER DISPLAY
- ○ F — Scales Displays
- ZERO RESET — Scale Axis Individually

Radius

- ● RADIUS
- ENTER DISPLAY — 1st Point
- ENTER DISPLAY — 2nd Point
- ENTER DISPLAY — 3rd Point

Multipoint Radius

- KEY PAD — Select 4, 5, 6, 7, 8 or 9

Radius Functions

- ● F
- CTR/VER 1 DIST — Displays Distance from Center to Current Position
- DIA 2 COMPL — Diameter

Angle

- ● ANGLE
- ENTER DISPLAY — 1st Point
- ENTER DISPLAY — 2nd Point
- ENTER DISPLAY — 3rd Point
- ENTER DISPLAY — 4th Point

Angle Functions

- ● F
- CTR/VER 1 DIST — Displays Distance from Vertex to Current Position
- DIA 2 360° - A — Complement 360° - Angle
- 3 180° - A — Complement 180° - Angle

Memory Store

- ● STORE MEMORY — Displays Next Available Location on Z/REF
- ENTER DISPLAY — Stores in Location on Z/REF

Random Store

- KEY PAD — Select Location

Clear Memory

- ● F
- ● STORE MEMORY
- KEY PAD — Select One Location or Range
- ENTER DISPLAY — Clears Locations

Memory Recall

- ● RECALL MEMORY
- ENTER DISPLAY — Displays Distance From Location to ABS Zero
- ENTER DISPLAY — Cycles to Next Location

Random Recall

- KEY PAD — Select One Location

Recall Between Two Points

- KEY PAD — Select 1st Location
- — Dash on Key Pad
- KEY PAD — Select 2nd Location
- ENTER DISPLAY — Displays Distance Between Two Points

Preset

- ● PRESET
- ZERO RESET — Zero X or Y Individually
- KEY PAD — Select New Numbers
- ENTER DISPLAY — Enter on X or Y Display

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